

CONTACT PERIODS: 6 (PRACTICAL) PER WEEK

PROGRESSIVE MARKS : 50

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Objective:

To develop awareness and familiarity with Computer applications in architecture and to equip students with skills required in using Computers as a digital media for design.

Outline:

Introduction to 3-D modeling and integrating architectural design with 3-D model building and generating 2-D drawings, using application software like Auto CAD, REVIT, Archi

CAD etc.

Use of Computers for scanning, image editing & presenting with softwares like Adobe packages.

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Assignment:

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Implementation of the above for a design project of second semester.